

2.10.2 GROUP 2

ANDRA Class Handicap System - Full Tree Start.

Group 2 Competition Eliminator and Super Stock Eliminator cater for different types of vehicles racing each other, which are equalised by the Class Handicap System.

The Class Handicap will begin at the current Class National Record plus one tenth (0.10 second). The Class Handicap does not adjust during events and is only adjusted for the next event by half the amount a racer goes under the current Class Handicap. It only adjusts when runs are made in Eliminations and does not require any "back up" runs. Qualifying runs have no effect on Class Handicap or National Record inputs, and it is possible for a Class Handicap to be quicker than the National Record for a class.

Group 2 National Record setting will still take place as per existing method with inputs only taken during Eliminations with a "back up" run still required.

At start of each new season the Class Handicap will then be reset to the National Record at that time plus one tenth (0.10 second).

- ◇ **NOTE: For any ANDRA Group 2, 3 and 4 Eliminator to be contested, a minimum of four (4) vehicles must attempt to qualify, and at least four (4) must contest the first round of Eliminations.**
- ◇ **NOTE: At Summit Racing Equipment Racing Series rounds, brackets may only be reduced in size with the approval of the ANDRA Board prior to the Supplementary Regulations being circulated.**
- ◇ **NOTE: No vehicle may be entered more than once in the one event, regardless of intended classing.**

Super Comp: At Sportsman Championship Rounds; Competition and Super Stock may be posted as one combined bracket of up to sixteen vehicles, known as Super Comp Eliminator.

Super Comp may be the advertised bracket outside of the Australian Nationals and the Grand Final where each Eliminator will be advertised separately. At the Australian Nationals or Grand Final, brackets may be combined where there is an undersubscribed field.

Competition Eliminator: Multi class bracket covering up to 86 types of Dragsters, Funny Cars, Altered, power added Sedan type vehicles or factory derivatives using 4, 5, 6, and 8 cylinders and Rotary engines, running between 150 mph (240 kph) to over 225 mph (360 kph). This bracket will consist of the 6 to sixteen cars from AA/G, AA/GA, BB/G, BB/GA, CC/G, CC/GA, AA/AP, AA/APA, AA/APN, AA/APAN, AA/API, AA/APIA, BB/AP, BB/APA, BB/APN, BB/APAN, BB/API, BB/APIA, CC/API, CC/APIA, AA/A, AA/AA, BB/A, BB/AA, CC/AA, EE/A, EE/AA, F/A, FF/AA, RR/AI, RR/AIA, RRR/AI, RRR/AIA, A/A, A/AA, B/A, B/AA, C/AA, D/AA, E/A, E/AA, F/A, F/AA, AA/FC, BB/FC, BB/FCA, AA/D, BB/D, BB/DA, CC/DA, EE/D, EE/DA, FF/D, FF/DA, RR/DI, RR/DIA, RRR/DI, RRR/DIA, A/D, A/DA, B/D, B/DA, C/DA, D/DA, E/D, E/DA, F/D, F/DA, AA/SC, BB/SC, CC/SC, DD/SC, AA/SM, BB/SM, CC/SM, DD/SM, EE/SM, RR/SM, AA/OM, CC/OM, RR/OM, RRR/OM as well as TA/FC, TA/D, TA/A and T/D classes that qualifying closest to or better than their ANDRA Class Handicap. Handicap starts are used for racing, based on the ANDRA Class Handicap System.

The disqualification rules listed in the regulations are applied in instances of red light/ crossed boundary lines, etc. by one competitor and a breakout by the other. A breakout is considered the least severe of any disqualification offence.

- ◇ **NOTE: For any ANDRA Group 2, 3 and 4 Eliminator to be contested, a minimum of four (4) vehicles must attempt to qualify, and at least four (4) must contest the first round of Eliminations.**
- ◇ **NOTE: No vehicle may be entered more than once in the one event, regardless of intended classing.**

Top Sportsman Eliminator: Full Tree Handicap Start. Multi class bracket for faster Super Sedan type vehicles. Using the "dial your own" handicap for cars meeting the relevant Group 3 regulations using any automobile type engine and any power adder combination. Top Sportsman Eliminator will consist of the quickest 32 cars qualifying between 5.80 and 8.49 seconds (1/4 mile) at ANDRA Championship level. Vehicles running quicker than 5.80 seconds during Eliminations at any event will be disqualified from competition, except in the event of a dual 5.80 second infringement in the final round of Eliminations where the lesser infraction shall be deemed the winner. Vehicles running quicker than a 5.80 second Elapsed Time during Qualifying will be placed at the bottom of the qualifying list unless a time within the relevant limits is recorded. Additional vehicles may be included from non-qualifiers as listed, where less than 32 cars are qualified. ET limits are at the discretion of the Meeting Director at non-Championship events. At Championship events dial-ins must remain between 5.80 and 8.49 seconds. At Summit Racing Equipment Racing Series rounds, Top Sportsman may be combined with Super Sedan as a single bracket. Top Sportsman and Super Sedan combined will only be approved by the ANDRA Board where there are less than **four (4)** of one of the brackets entered at the close of entries. The final bracket will be determined upon numbers attempting to qualify. Where brackets are combined points will be allocated dependant on bracket entered. The cut-offs for the combined bracket will be 5.80 to 10.99 seconds.

Supercharged Outlaws: Pro-Tree Handicap Start. Combines Dragsters/ Altered/ Funny Cars (SC/O) and Sedans (SC/S) meeting relevant Group 3 regulations and using V8 engines with Rootes or Screw type Superchargers. Supercharged Outlaws Eliminator will consist of the quickest sixteen Dragsters, Altered and Funny Cars and the quickest sixteen Sedans qualifying between 6.50 and 7.99 seconds (1/4 mile) at ANDRA Championship level. Vehicles running quicker than 6.50 seconds during Eliminations at any event will be disqualified from competition, except in the event of a dual 6.50 second infringement in the final round of Eliminations where the lesser infraction shall be deemed the winner. Vehicles running quicker than a 6.50 second Elapsed Time during Qualifying will be placed at the bottom of the qualifying list unless a time within the relevant limits is recorded. Additional vehicles may be included from non-qualifiers as listed, where less than 32 cars are qualified. ET limits at the discretion of the Meeting Director at non-Championship events. At Championship events dial-ins must remain between 6.50 and 7.99 seconds inclusive.

Modified Eliminator: Full Tree Handicap Start. Multi class bracket which is the bracket racing or "dial your own" handicap equivalent of Competition Eliminator, covering 20 types of Dragsters, Funny Cars, Altered and Hot Rod vehicles. Mini Funny Cars may compete in this section at less than 92 inch (2337 mm) wheelbase, but may only be fitted with motorcycle engines. Classing will be /MD or /MA dependent on engine location, /MD is front or rear engine placement whereas /MA has a front engine placement.

Modified Bike Eliminator: Full Tree Handicap Start. Multi class bracket which is the bracket racing or "dial your own" handicap equivalent of Competition Bike, covering 8 classes from power added competition only bikes to street ridden machines with little or no modifications. A range of engine capacities is catered for and power adding is permitted in some classes. This bracket will consist of all eligible bikes qualified 11.999 seconds or quicker, from A/MB, B/MB, C/MB, D/MB AA/MB, BB/MB, CC/MB, DD/MB. Where there are less than 32 bikes qualified better than the cut-off, additional bikes can be included from the non-qualifiers on a fastest to slowest basis, to make up a 32 bike field. Otherwise, there is no maximum field size. All dial-ins must remain within the ANDRA cut-offs. Handicap starts are used, based on the Rider's nominated Elapsed Time.

Junior Dragster Eliminator: Full Tree Handicap Start. Multi class bracket using the bracket racing or "dial your own" handicap system, created for drivers between the ages of eight (8) and sixteen (16), in scale replica Dragsters and Funny Cars. Competition is conducted over a distance of 1/8 mile only, this bracket will consist of all Junior Dragster/ Funny Cars (A/JD, B/JD, C/JD, A/JFC, B/JFC, C/JFC) vehicles qualified 8.00 seconds or slower. There is no maximum field size. Handicap starts are used, based on the driver's nominated Elapsed Time.

An allowance for one tenth of a second (0.10 seconds) during Qualifying Rounds only will allow for accidental breaches of class limits. Vehicles running faster than the Class Limit during Qualifying will be placed at the bottom of the field until being able to post a qualifying time within the class limits. Any vehicles running faster than the one tenth allowance or running a time within the one tenth allowance more than once, will be immediately disqualified and take no further part in that event.

2.10.4 GROUP 4

FIXED INDEX (BREAKOUT).

HEADS UP/ PRO-TREE: Group 4 competition is based on an Index of 9.90 seconds, common to all competitors in the category. Starts are "Heads Up" using a Pro-Tree, and a competitor with an Elapsed Time quicker than 9.90 seconds at the completion of an Elimination Run is disqualified. In the case of a dual breakout, the lesser infraction is the winner. The disqualification rules listed in the regulations are applied in instances of red light/ crossed boundary lines, etc. by one competitor and a breakout by the other.

A breakout is considered the least severe of any disqualification offence. Deep Staging is not permitted.

- ◇ **NOTE: For any ANDRA Group 2, 3 and 4 Eliminator to be contested, a minimum of four (4) vehicles must attempt to qualify, and at least four (4) must contest the first round of Eliminations.**
- ◇ **NOTE: No vehicle may be entered more than once in the one event, regardless of intended classing.**

Super Gas Eliminator: Single class bracket using the "fixed Index" handicap system, featuring vehicles from the Hot Rod classes, and those Sedans meeting Super Sedan regulations. At Championship events, this bracket will consist of up to 32 eligible vehicles running closest to, but not quicker than the 9.90 second fixed Index. Vehicles running under the fixed Index in Qualifying will be moved to the bottom of the qualifying order unless an Elapsed Time within the Eliminator requirements is achieved. Otherwise, there is no maximum field size. The 9.90 second Index is optional at non-Championship events. Racing is Heads Up, using a Pro-Tree.

2.12 SUMMIT RACING EQUIPMENT SPORTSMAN SERIES

Summit Racing Equipment Sportsman Series is a national, points based competition open to all permanent ANDRA Licence holders for participants in Groups 2, 3 and 4. Summit Racing Equipment Sportsman Series signage is compulsory on all vehicles wishing to participate in any round of the series. Failure to display such signage may result in exclusion from participation at the event.

- ◇ **NOTE: The rules covered here for the Summit Racing Equipment Sportsman Series rounds will be applicable to the 2021/2022 racing seasons only. These rules may be revised for the 2022/2023 onwards seasons.**

Points Cap: In Groups 2, 3, and 4, competitors may score points at any round. Prior to the final event of an Eliminator, the total points for each entrant will be capped at a maximum of 300 points. This will determine the qualifying order within each Division. Points accrued at the final event will be added to these, to determine the overall results.

Event Winner Bonus Points: Every racer that wins a Summit Racing Equipment Sportsman Series round will be awarded 10 bonus points for the win and 5 points for a runner up. These bonus points are to be added to the final total once an attempt to qualify at the final round of the series has been made. These points will be added in addition to the 300 points cap.

Points Accruing: In Groups 2 and 3, entrants may only accrue points as a Driver/ Rider/ Bracket combination. Changes of class within the same Eliminator are permitted with no points penalty.

Points Allocation: In Groups 2, 3, and 4, all points scoring will be based on a minimum of three rounds of racing at each event.

If there are eight (8) qualifiers, 40 points will be awarded to all competitors who present* for the first round of racing.

However, if there are nine (9) to sixteen (16) or seven (7) to **four (4)** qualifiers, 20 points will be awarded to all competitors who present* for the first round of racing.

*In all scenarios above, "present" means the vehicle's engine must start and the vehicle must Stage under its own engine power when directed by The Starter. If the vehicle's engine cannot be started and/or the vehicle cannot Stage under its own engine power for Round 1 (where there are three (3) rounds of racing), zero points will be allocated to that competitor.

- ◇ **NOTE: Competitors will be awarded points as per the normal existing points structure for all subsequent rounds of racing following the first round of racing.**

Traditional Elimination Format	Points
Winner	100 points
Runner Up	80 points
Semi Final Lose	60 points
Quarter Final Lose	40 points
Eighth Final Lose	20 points

In Groups 2, 3, and 4, the Three Round Format may be run under the same conditions as the Group 1 Championship. Refer Group 1 Championship, Three Round Format - on approval from ANDRA.

Three Round Format	Points
Winner	100 points
Runner Up	90 points
Third (B Final Winner)	85 points
Fourth (B Final Lose)	75 points
Elimination Round Winner (not in Final)	70 points
Elimination Round Lose (not in Final)	60 points
Non-Qualifier/Withdrawal	20 points

- ◇ **NOTE: Points Allocation where standard field numbers cannot be met, may be altered to suit. A minimum of four (4) qualifiers in each class must be met. Where Super Comp is run, points awarded will transfer directly to nominated Class Eliminator.**

Competition Bike Shootout Style Format: Points will be allocated on the basis of 20 points for round win and 10 points for a round loss. Where more than two competitors are tied on the highest points after 3 rounds the tie breaker will be best performance against the Index in Elimination round 3. Second tie breaker will be best performance against the Index in Elimination Round 2. The highest points scorers from the 'Elimination' rounds compete in a final, deciding the winner and runner up.

Competition Bike Shootout Format	Points
Winner	100 points
Runner Up	80 points
Win 3 Elimination rounds but doesn't make final	60 points
Win 2 Elimination rounds lose one round	50 points
Win 1 Elimination round lose 2 rounds	40 points
Lose 3 Elimination rounds	30 points

Group 2 Performance Bonus Points: Points will be allocated for setting an Elapsed Time record or Top Speed (mph) record or Top Qualifier in Group 2 Classes;

Achievement	Points
Top Qualifier	10 points
ET Record	5 points
MPH Record	5 points

- ◇ **NOTE: Group 2 Performance Bonus Points will not be counted towards the John Storm Memorial Trophy.**

Low ET/ Top Speed Tie Break: Where the Low ET or Top Speed is matched by another competitor during the event, refer to the Tie Break Process used for National Records.

Travel Bonus Points: A 50% bonus for points scored at the Hidden Valley or Alice Springs rounds, where at least one additional Summit Racing Equipment Sportsman Series round is contested in the same season, will be applied. Bonus points will be applied to the round the competitor gathers the most points at.